Causality in Neural Networks

Recurrent independent mechanisms

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Mechanisms:

- Humans are able to adapt to new domains with little to no retraining.
- This might be because we rely on mechanisms that are independent of the particular domain.
- For instance, people are able to recognize distorted images from the get-go.
- It can be hypothesized that these mechanisms are modular, reusable and broadly applicable.

The *independent mechanisms* (IM) assumption:

• The causal generative process of a system's variables is composed of autonomous modules that do not inform or influence each other. Let us consider variables x_1, \ldots, x_d . If their joint density is Markovian w.r.t. a directed acyclic graph \mathcal{G} , we can write:

$$p(\mathbf{x}) = p(x_1, \dots, x_d) = \prod_{j=1}^d p\left(x_j | \mathsf{pa}_{\mathcal{G}}^j\right) \tag{1}$$

where pa_G^J denotes the parents of variable x_j in the graph.

- In the general case, for a given joint density function, we can find many graphs (decompositions) of such form.
- If the edges of \mathcal{G} denote direct causation, then \mathcal{G} is called a *causal* graph and each conditional probability $p\left(x_j | pa_{\mathcal{G}}^j\right)$ can be understood as a *causal mechanism* generating x_j from its parents.
- The presented factorization is a *generative* model in the sense of describing an actual physical *generative* process.

Consequences of the IM assumption:

- The causal conditionals are autonomous modules that do not influence or inform each other.
- Knowledge of one mechanism does not contain information about another one.
- Changes in one mechanism do not affect the other mechanisms *invariance*.
- An intervention on one mechanism does not impact other ones.
- If we change p (x_i|pa^j_G), other mechanisms p (x_i|paⁱ_G), i ≠ j do not change.
- Consider that this is not true for other factorizations that do not capture the causal structure.

Machine learning models expressed in terms of causal mechanisms could:

- Facilitate transfer learning, domain adaptation, generalization.
- Provide modularity and the opportunity to train parallel components, which could be recombined into larger systems.
- Offer more interpretability.
- Increase sample efficiency.
- Help in overcoming catastrophic forgetting.

Inverse mechanisms



Source: [Parascandolo et al., 2018]

Inverse mechanisms





Source: [Parascandolo et al., 2018]

All that we have covered so far is fine and all but can we just not use one big model to learn the independent mechanisms?

- Consider a simple network.
- Model k independent mechanisms with this net.
- For the hidden states to compartmentalize the different processes, we potentially need to set a portion of weights to 0.
- The fraction to be set to 0 is actually $\frac{k-1}{k}$.
- $\lim_{k \to \infty} \frac{k-1}{k} = 1.$

We adopt independent mechanisms to model a recurrent process.

- Divide the model into *k* modules.
- Each of these modules is recurrent (RIM).
- RIM k at time step has a vector-valued state $h_{t,k}$.
- Parametrized by θ_k shared across all time steps.
- Individual RIMs compete to process input at time step *t*.
- Only a number of RIMs are activated at each step.
- Sparse communication between RIMs.
- Extensive use of attention.

Recurrent independent mechanisms



Source: [Goyal et al., 2021]

Attention

Neural networks are able to operate on sets of typed objects.

- Each query represented in a row matrix $Q_{N_r \times d}$.
- N_r number of queries, d dimensionality of each query.
- Set of N_o objects (values) associated with a key matrix K_{No×d}, a row matrix of keys.
- Each key is associated with an object (value) v_i, which is a row of the value matrix V_{No×d*}.

Attention

Attention produces combinations of values.

$$\operatorname{attention}(Q, V, K) = \operatorname{softmax}(rac{QK^T}{\sqrt{d}})V$$

- Softmax applied to rows of $\frac{QK^T}{\sqrt{d}}$.
- Convex combination of the values in the rows of V.
- *d* dimensions can be split into heads with separate attention matrices and write values.

RIMs can operate on values similarly to variables in a programming language:

- Each RIM can be interpreted as a function.
- Values are interchangeable arguments to functions.
- Arguments have a distributed representation for their name (or type) and value.
- Query vector of a RIM specifies the required type.
- RIM applied to a fitting vector.
- Each attention head corresponds to one typed parameter of the function represented by the RIM.
- When the key of an object matches the query of head k, it can be used as the k-th input vector argument for the RIM.

Recurrent independent mechanisms



Source: [Goyal et al., 2021]

Application of attention in RIMs.

- Multi-head attention for input.
- Input augmented with a zero row.
- Attention calculated for all RIMs.
- Attention scores averaged over heads.
- *k_A* out of *k* RIMs with lowest attention scores on the zero row are activated.
- Multi-head attention for communication.
- Attention calculated for active RIMs over all RIMs.



Copyin			Train(50)	Test(200)	
$k_{ m T}$		k_{A}	h_{size}	CE	CE
RIMs	6	4	600	0.00	0.00
	6	3	600	0.00	0.00
	6	2	600	0.00	0.00
	5	2	500	0.00	0.00
LSTM	-	-	300	0.00	4.32
	-	-	600	0.00	3.56
NTM	-	-	-	0.00	2.54
RMC	-	-	-	0.00	0.13
Transfo	orm	ers -	-	0.00	0.54

Source: [Goyal et al., 2021]

Sequer	ntial	MNIS	ST	16 x 16	19 x 19	24 x 24
$k_{ m T}$		$k_{ m A}$	$h_{ m size}$	Accuracy	Accuracy	Accuracy
	6	6	600	85.5	56.2	30.9
DIM.	6	5	600	88.3	43.1	22.1
KINIS	6	4	600	90.0	73.4	38.1
тетм	-	-	300	86.8	42.3	25.2
LSIM	-	-	600	84.5	52.2	21.9
EntNet	t -	-	-	89.2	52.4	23.5
RMC	-	-	-	89.58	54.23	27.75
DNC	-	-	-	87.2	44.1	19.8
Transf	orm	ers -	-	91.2	51.6	22.9

Source: [Goyal et al., 2021]



Bouncing balls environment



Source: [Goyal et al., 2021]

Robustness to distractors



Source: [Goyal et al., 2021]

Atari



Source: [Goyal et al., 2021]

Ablations:

- Sparse activation is necessary, but works for a wide range of hyperparameters.
- Input-attention is necessary.
- Communication between RIMs improves performance.

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