From HTML to PostGIS

Michał Okulewicz

Wydział Matematyki i Nauk Informacyjnych Politechnika Warszawska

Lecture plan

• HTTP protocol Introduction HTML forms (revisited) User identification

HTTP protocol

Definition

Text messages protocol, operating on the basis of request-response scheme. Utilizes TCP/IP as the lower level transport protocol.

Address parts

$$\underbrace{\mathsf{http}}_{\textit{protocol}}: / / \underbrace{\mathsf{www.mini.pw.edu.pl}}_{\textit{domain}}: \underbrace{80}_{\textit{port}} / \underbrace{\sim \mathsf{okulewiczm/www}/?}_{\textit{path}} \underbrace{\mathsf{Dydaktyka:IO}}_{\textit{query}}$$

HTML forms

Idea

HTML forms have been designed as the basic mechanism for data exchange between UI and web server.

Security

HTML forms offer only an illusion of password security. HTTP by itself is a non-encrypted open text protocol.

HTML forms

Idea

HTML forms have been designed as the basic mechanism for data exchange between UI and web server.

Security

HTML forms offer only an illusion of password security. HTTP by itself is a non-encrypted open text protocol.

Data transfer

Attribute	Purpose
method	Type of request (GET, POST, (PUT, DELETE))
action	Address of the component ready to process data
enctype	Way in which data is encoded (multipart/form-data,
	application/x-www-form-urlencoded)

How does the browser know what to do with data?

Selected MIME types		
Attribute	Purpose	
text/html	HTML document	
text/plain	Plain text document	
image/jpeg	JPEG encoded image	
application/octet-stream	Binary data	

- Static document served from remote machine (MIME type defined by mapping the extension)
- Dynamically generated document (MIME type explicitly defined in Content-Type header)
- The first idea of web application architecture were CGI containers enclosing console applications and redirecting input/output streams in form of HTTP requests and responses
- The second idea were template pages consisting partially of HTML code and partially of generated content (PHP, ASP, JSP, .NET WebForms etc.)
- The current idea are Single Page Applications consisting of HTML/CSS layout utilized by JavaScript application with content provided from REST services in a form of JSON objects

- Static document served from remote machine (MIME type defined by mapping the extension)
- Dynamically generated document (MIME type explicitly defined in Content-Type header)
- The first idea of web application architecture were CGI containers enclosing console applications and redirecting input/output streams in form of HTTP requests and responses
- The second idea were template pages consisting partially of HTML code and partially of generated content (PHP, ASP, JSP, .NET WebForms etc.)
- The current idea are Single Page Applications consisting of HTML/CSS layout utilized by JavaScript application with content provided from REST services in a form of JSON objects

- Static document served from remote machine (MIME type defined by mapping the extension)
- Dynamically generated document (MIME type explicitly defined in Content-Type header)
- The first idea of web application architecture were CGI containers enclosing console applications and redirecting input/output streams in form of HTTP requests and responses
- The second idea were template pages consisting partially of HTML code and partially of generated content (PHP, ASP, JSP, .NET WebForms etc.)
- The current idea are Single Page Applications consisting of HTML/CSS layout utilized by JavaScript application with content provided from REST services in a form of JSON objects

- Static document served from remote machine (MIME type defined by mapping the extension)
- Dynamically generated document (MIME type explicitly defined in Content-Type header)
- The first idea of web application architecture were CGI containers enclosing console applications and redirecting input/output streams in form of HTTP requests and responses
- The second idea were template pages consisting partially of HTML code and partially of generated content (PHP, ASP, JSP, .NET WebForms etc.)
- The current idea are Single Page Applications consisting of HTML/CSS layout utilized by JavaScript application with content provided from REST services in a form of JSON objects

Examples

- CGI approach
- Different forms encoding (tutorial: Lab12FromWebsite/Task1)
- Image generation (tutorial: Lab12FromWebsite/Task5)
- Cache (tutorial: LectureExample_09_PlainWebForms)

Basic Common Gateway Interface (CGI) script

```
#include "stdafx.h"
int _tmain(int argc, _TCHAR* argv[]) {
   printf("Content-type: text/html\n\n");
   printf("<HTML><HEAD><TITLE>The first CGI script</TITLE>\n");
   printf("<BODY>The first line of CGI</BODY></HEAD></HTML>");
   return 0;
}
```

Discover your user









YEAH.



SURE, BUT THIS IS



alt-text

They have to keep the adjacent rack units empty. Otherwise, half the entries in their /var/log/syslog are just 'SERVER BELOW TRYING TO START CONVERSATION *AGAIN*, and 'WISH THEY'D STOP GIVING HIM SO MUCH COFFEE IT SPI ATTERS EVERYWHERE.

Source: https://xkcd.com/869/

User preferences and browser type

Another tool in Responsive Web Design

- Browser file types preferences
- Browser language preferences
- Browser and system type

Identifying users

- Hidden form fields
- URL rewriting
- Cookies

Session

An abstract concept allowing for storing user-related data between HTTP calls. Nowadays, mostly obsolete due to poor scaling in cloud environments. However, the **idea** persists.

- Domain
- Path
- Expiration date

Identifying users

- · Hidden form fields
- URL rewriting
- Cookies

Session

An abstract concept allowing for storing user-related data between HTTP calls. Nowadays, mostly obsolete due to poor scaling in cloud environments. However, the **idea** persists.

- Domain
- Path
- Expiration date

Identifying users

- Hidden form fields
- URL rewriting
- Cookies

Session

An abstract concept allowing for storing user-related data between HTTP calls. Nowadays, mostly obsolete due to poor scaling in cloud environments. However, the **idea** persists.

- Domain
- Path
- Expiration date

Identifying users

- Hidden form fields
- URL rewriting
- Cookies

Session

An abstract concept allowing for storing user-related data between HTTP calls. Nowadays, mostly obsolete due to poor scaling in cloud environments. However, the **idea** persists.

- Domain
- Path
- Expiration date

Cookies I

Features

- New cookies are identified by a name and can store a string value
- Cookie should be added to the response in order to be sent to the client's browser or deleted from it
- Cookies are send by the browser with each of the requests
- Up till 20 cookies, 4kB each can be created by one server on one client!

Cookies II

Domain

The form of the domain name is specified by RFC 2109. A domain name begins with a dot (e.g. .domain.com) and means that the cookie is visible to servers in a specified Domain Name System (DNS) zone (for example, www.domain.com, but not www.another.com).

That property of the cookies is the reason of redirection in big web services (e.g. Google: gmail.com \leftarrow mail.google.com)

Cookies III

Path

The cookie is visible to all the pages in the directory you specify, and all the pages in that directory's subdirectories. A cookie's path must include the server address that set the cookie, for example, /catalog, which makes the cookie visible to all directories on the server under /catalog.

Cookies IV

Expiration date

Sets the maximum age of the cookie in seconds / expiration date:

- A positive value / date later than now indicates that the cookie will expire after that many seconds have passed.
- A negative value / no date means that the cookie is not stored persistently and will be deleted when the Web browser exits.
- A zero value / date earlier than now causes the cookie to be deleted.

Examples

- Content adaptation (tutorial: LectureExample_09_PlainWebForms)
- Session and cookies (tutorial: Lab12FromWebsite/Task2)